

IMPOSSIBLE CREATURES



Overview

Impossible Creatures is a 3-D real-time strategy game that pits the player against an evil madman in an action-packed campaign across a chain of remote and diverse islands. Using Earth's most formidable animals as building blocks, the player creates an army of unique, mutant monsters in a desperate struggle to protect an unsuspecting world from a horrible fate.

Publisher

Microsoft Corp.

Format

CD-ROM for Windows 95, Windows 98, Windows Me, Windows XP and Windows 2000 operating systems

Availability

2002

Key Features

Unique Unit Creation

Impossible Creatures has over 50 animals whose traits can be combined into a huge number of mutant creatures, the results of which are limited only by the player's imagination.

Explore living worlds

Impossible Creatures, highly detailed, fully 3D dynamic living worlds offer an exciting place for combat to take place. Explore and battle across 4 different unique ecological areas, which include unique terrain, flora and fauna

Compelling single player campaigns

Players command dozens of creatures, villagers and henchmen in over 15 missions across 12 distinct islands in an attempt to thwart the

plans of a 1930s super villain.

Unprecedented replayability

Impossible Creatures offers boundless replay ability through its unique creature combination and army building features.

Unique multiplayer options

Multiple players can engage in unprecedented, streamlined and intense gameplay. Fast and furious multiplayer games will focus on action for a wide appeal.

Transferable units

Players can refine their armies in the single player campaign and then test their strategies with the same armies in a multiplayer game.

Boundless Strategies

With tens of thousands of animal combinations possible, players' strategic sensibilities, analytical abilities and creativity are tested as they seek to employ the ultimate gameplay strategies

